r League Software for Tennis, Pickleball, Squash, Badminton, Racquetball, Paddleball and Han

This is the page that is available to the public on the website. It contains links to the standings and schedule for each ladder, and general description of ladder operation. There is a link to the password- protected administration section described next.

Demo Lado	Administration	
Open Ladder Standings	Open Ladder Schedule	8 am Sun
B Ladder Standings	B Ladder Schedule	8 am Tue
C Ladder Standings	C Ladder Schedule	2 pm Wed
D Ladder Standings	D Ladder Schedule	4 pm Thu

Ladder Management													
Ladder Manager	Red Green	555-4321	<u>Email</u>										
Open Ladder Captain	Cap Name1	555-3333	<u>Email</u>										
B Ladder Captain	Cap Name2	555-4444	<u>Email</u>										
C Ladder Captain	Cap Name3	555-7890	<u>Email</u>										
D Ladder Captain	Cap Name4	555-2323	<u>Email</u>										
General Description	of the Ladde	rs and One	ration										

g times are shown above. League matches usually take approximately one hour.

ladder. You don't need to have a partner.

signed for the maximum amount of flexibility for the players. Players may enter or leave a ladder at any time of ment is to inform the ladder captain before the schedule is made out for the upcoming week.

ionad so that players mostly play others of similar skill level. The rapking is based on the winning percentage (

L <mark>adder A</mark> dı	minis	tratio	n A	Add a	Playe	er Na	me				
Copen B C Add Record		indings st Ladde		_Searc		Configu Log O	=	1	ladde	er is t	step for a new to configure the sof the ladder.
First											
Last:											This is the stanting
Phone#:											This is the starting
Email:											page for
Ladder:	0	Open	® в (©c (DD (Test L	adder				administration of your ladder. From
To inactivate a p	layer, e	nter a sla	ash or da	ate in mr	n/dd/yy	format. I	Delete d	ate to ac	tivate.		this page, you can
Inactive date:											add more players,
Byes:											configure the ladder,
Click here to del	ete the s	most rec	ent scor	e for thi	is player,	then cli	ck the U	pdate Re	ecord b	utton.	or go to one of up to
Click here to del	ete all s	cores fo	r this pla	yer							any four
Wk 1 Wk 2	Wk 3	Wk 4	Wk 5	Wk 6	Wk 7	Wk 8	Wk 9	Wk 10	Poss.	Pts.	pre-configured
											ladders.
Rank Size	R2	S2	R3	S3	R4	S4	R5	S 5			
C o m m e n t (2	55 cha	r. limit)									

Demo Ladder (HMC) Ladder Administration -- Configure Links to Ladder Standings Search... Add Another Name Test Ladder Instructions... Log Out Open See below for a description of each of the configuration variables

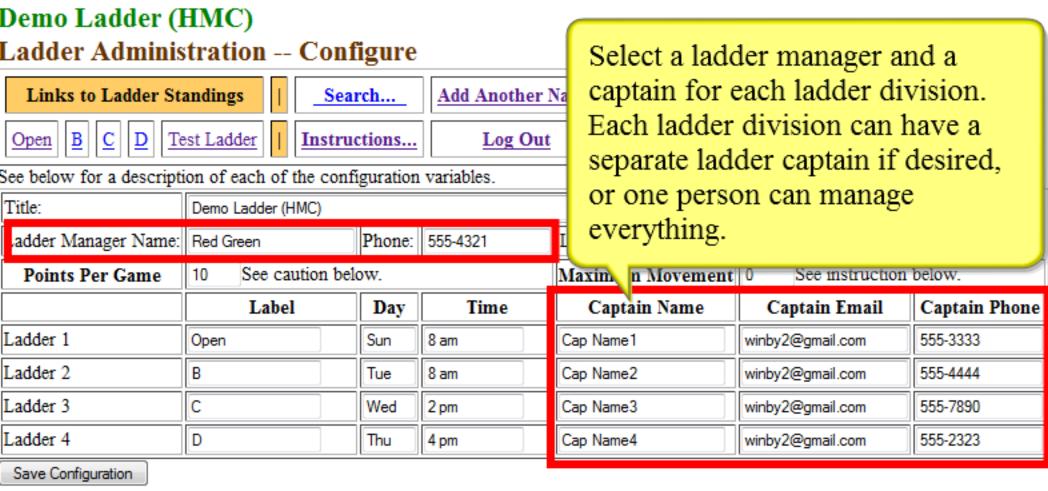
This is the configuration page.

occ below for a descripti	on or each or the conn	guradon	variations.			
Title:	Demo Ladder (HMC)	P	ick a title			
Ladder Manager Name:	Red Green	Phone:	555-4321	Ladder Manager Email:	winby2@gmail.com	
Points Per Game	10 See caution belo	w.		Maximum Movement	0 See instruction	below.
	Label	Day	Time	Captain Name	Captain Email	Captain Phone
Ladder 1	Open	Sun	8 am	Cap Name1	winby2@gmail.com	555-3333
Ladder 2	В	Tue	8 am	Cap Name2	winby2@gmail.com	555-4444
Ladder 3	С	Wed	2 pm	Cap Name3	winby2@gmail.com	555-7890
Ladder 4	D	Thu	4 pm	Cap Name4	winby2@gmail.com	555-2323

The label is applied to each of four different ladders to identify the particular ladder to the players. It is normally used to divide the ladder up into skill levels. You may use any label that is appropriate for your ladder divisions not necessary to have 4 separate divisions. You may have just have 1 or 2 divisions and leave the others blank. Examples:

A, B, C, Novice
4.5, 4.0.,3.5, 3.0 The label is applied to each of four different ladders to identify the particular levels. You may use any label that is appropriate for your ladder divisions. It is

This is the person with the overall responsibility for operation of the ladder. It may or may not be the same as one of the Ladder Captains. Label:



Title:

The title appears on the main ladder page that is accessible to your players and at the top of all of these ladder administration pages. It is not

Points Per Game:

This value is the number of points per game used to calculate the total number of points possible for the player for the week. The percentage Changing this number will affect the percent calculation for existing scores. It is best to set this value when starting a new ladder.

Maximum Movement:

The maximum movement of a player in the rankings, up or down, from week to week is limited by the program to a maximum of 1/4 of the bottom of the ladder to the top or vice versa because of a single exceptional score. Enter a number in the box to override the default value of greater than the size of the ladder to prevent any restriction in the movement. Example: Entering 4 in the box would limit movement of a play different than 4 if other players are also moving up or down.

Ladder Manager:

This is the person with the overall responsibility for operation of the ladder. It may or may not be the same as one of the Ladder Captains.

Label:

Ladder Administration -- Configure

Links to Ladder Standings	1	Search	Add Another Name
$\begin{array}{ c c c c c c c c c c c c c c c c c c c$	1	Instructions	Log Out

See below for a description of each of the configuration variables.

occ ocion for a descripti	on or each or the com	t decir of the configuration variables.										
Title:	Demo Ladder (HMC)											
Ladder Manager Name:	Red Green	Phone:	555-4321	Ladder Manager Email:	winby2@gmail.com							
Points Per Game	10 See caution bel	ow		Maximum Movement	0 See instruction	below.						
	Label	Day	Time	Captain Name	Captain Email	Captain Phone						
Ladder 1	Open	Sun	8 am	ap Name1	winby2@gmail.com	555-3333						
Ladder 2	В	Tue	8 am	ap Name2	winby2@gmail.com	555-4444						
Ladder 3	С	Wed	2 pm	ap Name3	winby2@gmail.com	555-7890						
Ladder 4	D	Z u	4 pm	ap Name4	winby2@gmail.com	555-2323						
Save Configuration												

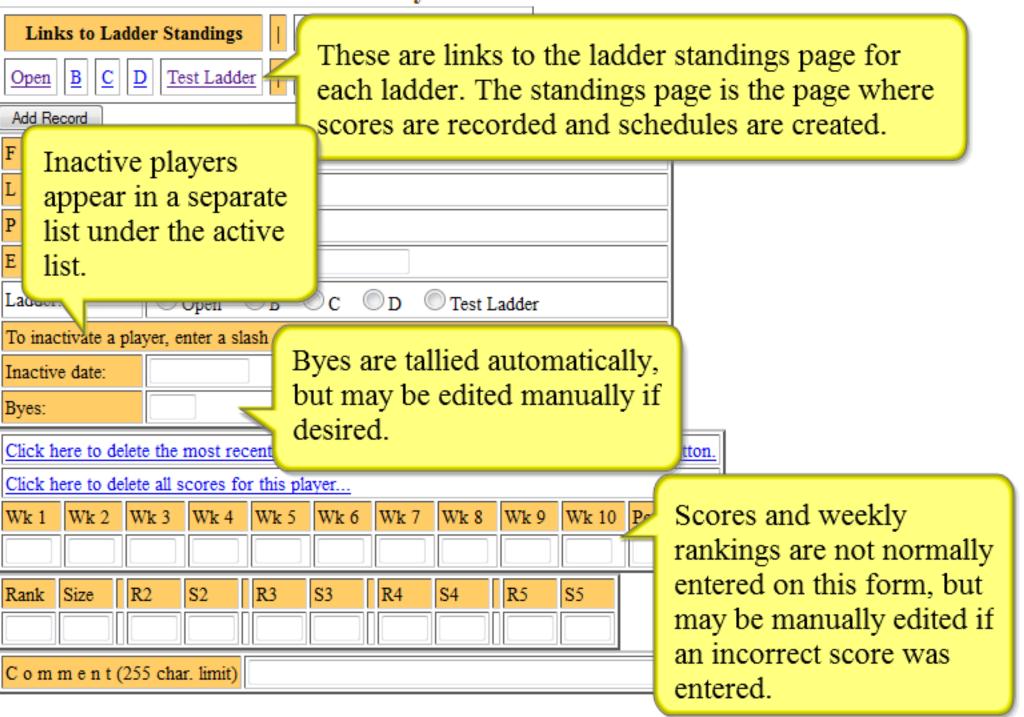
Save the configuration perce when all parameters have been set or changed.

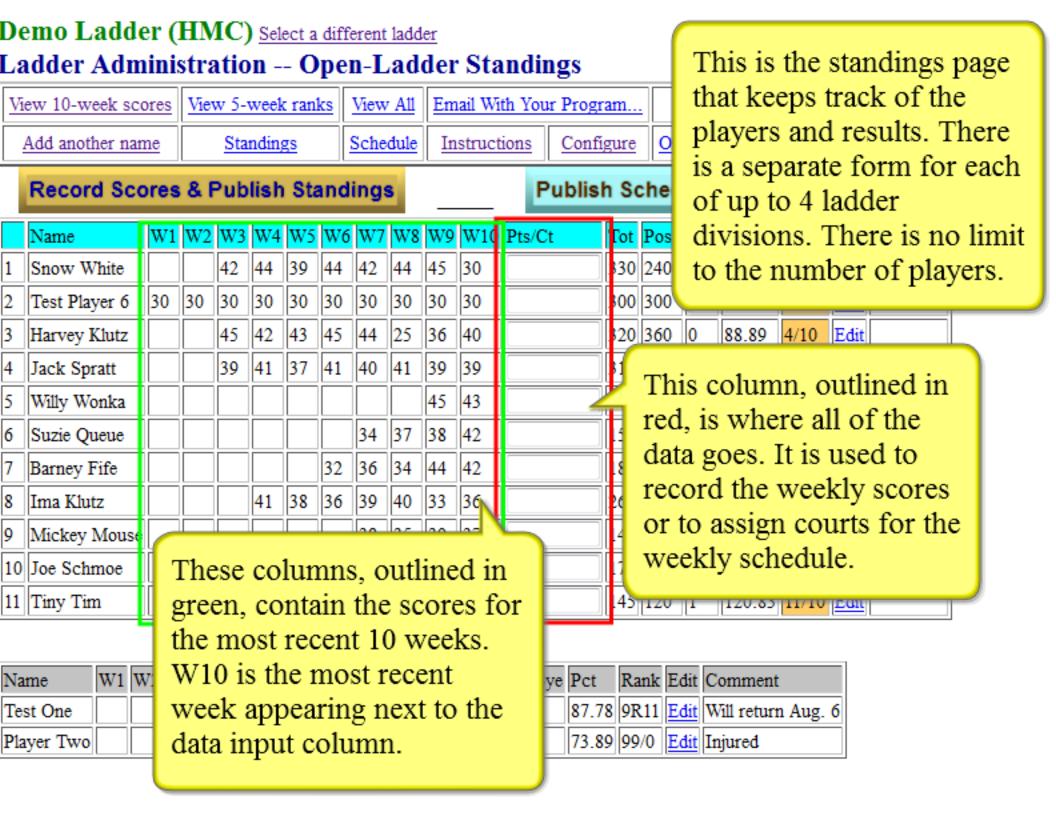
The final step of the configuration is to select the Day and Time for each ladder. Use the first 3 letters for the day of the week on which the ladder is played. This must be the exact abbreviation of the day because it is used by the computer to calculate the next play date. Time can be any format (limit 8 characters). This is the time that will be published on the schedule for each ladder. Example: 7:00 pm

Ladder Administration -- Add a Player Name

Links to Ladd	er Standings Search Configure	
$\begin{array}{ c c c c c c c c c c c c c c c c c c c$	Test Ladder Instructions Log Out	
Add Record		
First:		To enter a new player,
Last:		the first name, last name,
P h o n e #:		and the ladder division
E m a i l:		must be entered.
Ladder:	Open OB OC OD Test Ladder	
To inactivate a play	yer, enter a slash or date in mm/dd/yy format. Delete da	te to activate.
Inactive date:		
Byes:		
helpful to	ts may be used for anything the Ladder Manager, such as when an inactive player is due to	Wk 10 Poss. Pts.

Ladder Administration -- Add a Player Name





Demo Ladd

View 1

When the "Publish Schedule" button is clicked, the players are grouped in multiples of 4. Any extra players should have a bye that week and should be available as a sub in case of late cancellations.

Record Scores & Publish Standings

Publish Schedule

	Name	W1	W2	W3	W4	W5	W6	W7	W8	W9	W1	Pts	s/Ct
1	Snow White			42	44	39	44	42	44	45	30	х	
2	Test Player 6	30	30	30	30	30	30	30	30	30	30	1	
3	Harvey Klutz			45	42	43	45	44	25	36	40	1	
4	Jack Spratt			39	41	37	41	40	41	39	39	1	
5	Willy Wonka									45	43	1	
6	Suzie Queue							34	37	38	42	2	
7	Barney Fife						32	36	34	44	42	2	
8	Ima Klutz				41	38	36	39	40	33	36	2	
9	Mickey Mouse							38	35	39	37	2	
10	Tiny Tim							27	29	44	45	b	

Assign courts as shown. Place a court number or other description in the box for each player due to play this week. Snow White is not available this week, so place an "x" there. That leaves nine players, so assign a "b" to Tiny Tim to give him a "bye/sub" on the schedule. Then click the "Publish Schedule" button.

Name	W1	W2													Comment
Test One					39	37	40	42	158	180	0	87.78	9R11	<u>Edit</u>	Will return Aug. 6
Player Two					33	37	29	34	133	180	0	73.89	99/0	<u>Edit</u>	Injured

Open-Ladder Schedule for Sunday, Aug. 17, 8 am

Ladder Page Standings Administration

NAME	Phone	Court	Game 1	Game 2	Game 3	Total	Initials
Harvey Klutz	555-7777	1					
Jack Spratt	555-2122	1					
Ima Klutz	555-7777	1					
Mickey Mouse	555-4545	1					
Barney Fife	123-4567	2					
Willy Wonka	765-4321	2					
Suzie Queue	555-1212	2					
Joe Schmoe	123-4567	2					
Tiny Tim	555-6666	Bye/Sub					

When the "Publish Schedule" button is clicked, the schedule is automatically published on the public page available to the players. Notice that there is a phone number for each player in case of last-minute cancellations or subs. This schedule may be printed and taken to the courts to fill in the score of each game and the total score for each player.

Demo Ladder (HMC) Select a different ladder

Ladder Administration -- Open-Ladder Standings

							- F						8.								
V	iew 10-week scor	res	View	7 5-w	veek	rank	<u>v</u>	iew 1	<u>A11</u>	Emai	l With	You	ır Program		Lo	g Ou	<u>ıt</u>	Redo Schedule			
	Add another name	<u>e</u>		Stan	nding	<u>s</u>	Sc	hed	ule	Inst	ruction	<u>ıs</u>	Configur	<u>e</u> <u>O</u>	Order by Ct Num Delete all score			re dat	ta.		
٦	Record Sco	res	& F	ub	lish	Sta	andi	ng	S				Publish	Scl	hedu	ıle					
i t	Name W1 W2 W3 W4 W5 After the scores are recorded in the input column, click this button to record the scores and publish the standings to the website. Now let's record the scores for the week. Simply fill in the scores for each player. Fill in an way with the standings to the website. Now let's record the scores for the week. Simply fill in the scores for each player. Fill in an way with the standings to the website.															or	le				
7	Barney Fife						32] 4 36	37		42	42 43			s we	-		и пас	ıao	ye	ŀ
8	Ima Klutz				41	38			40	-	36	42		263	315	0	83.49	8/10	Edit)
9	Mickey Mouse							38	35	39	37	34		149	120	0	124.17	9/10	Edit		
10	Tiny Tim							27	29	44	45	b		145	120	1	120.83	11/10	<u>Edit</u>		

Name	W1	W2	W3	W4	W5	W6	W7	W8	W9	W10	Tot	Poss	Bye	Pct	Rank	Edit	Comment
Test One							39	37	40	42	158	180	0	87.78	9R11	<u>Edit</u>	Will return Aug. 6
Player Two							33	37	29	34	133	180	0	73.89	99/0	<u>Edit</u>	Injured

Demo La Open Ladder S

Total points scored in the most recent 10 weeks.

Ladder Page Sch

	NAME	Phone	W1	W2	W3	W4	W5	W6	W7	W8	W9	W10	Tc	Poss	В	Pct
1	Snow White	623-556-0720			42	44	39	44	42	44	45	30	330	360	0	91.67
2	Harve Total	Iarve Total points possible (2 times points per came times										360	0	88.89		
3	Total points possible (3 times points-per-game times number of weeks played by this player).									≥6 0	0	88.06				
4	Willy	/illy Indifficer of weeks played by this player).										87.41R				
5	Suzie													180	0	83.89
6	Barney Fife	123-4567						32	36	34	44	42	188	225	0	83.56
7	Test Player 6		30	30	30	30	30	30	D		thic	-alor	704	0	0	68.89R
8	Ima Klutz	Ima Klutz 555-7777 41 38 36 has received. Byes this player has received.										83.49				
9	Mickey Mouse	555-4545							11as received. 0 82.78							82.78
10	Tiny Tim	555-6666												0	1	80.56

This is an example of a completed standings page published to the website. The most recent scores are on the right in week 10. Players will appear in the order of the percentage shown in the right-hand column unless there is an "R" beside the percentage number. That indicates that movement was restricted to one fourth of the size of the ladder to minimize the yo-yo effect of exceptionally high or low scores.

Demo Ladder (HMC) Select a different ladder

Jack Spratt

Willy Wonka

Ladder Administration -- Open-Ladder Standings

317 360 0

118 135 0

View 10-week scor	res View 5	-weel	k rank	<u>s</u>	iew All	<u>Em</u>	ail Wit	h Your	Progra	<u>ım</u>]	Log Out	
Add another name	<u>e</u> <u>St</u>	Standings			Schedule		Instructions		Configure		Order by Ct Num		n De
Record Scor	ngs			Pu	blish	Sch	edul	е					
Name :	Pts/Ct	Tot	Poss	Bye	Pct	Rank	R2	R3	R4	R5	Edit	Comment	
1 Snow White		330	360	0	91.67	1/11	3/10	2/10	2/10	2/10	<u>Edit</u>		
2 Harvey Klutz		320	360	0	88.89	2/10	3/10	3/10	1/10	1R10	Edit		

88.06 3/10 4/10 4/10 3/10 3/10

87.41 4R10 1R10 4R10 10/0 0/0

Edit

Edit

The links at the top of the page allow you to choose whether to show the scores or the 5-week ranks. If you have a wide screen, you can show both.

The ranks are shown as 2 numbers separated by a slash. For example, Willy Wonka is 4th out of 10 players that week. The previous week, he was 1st, but the "R" means that the movement was restricted to 1/4 of the size of the ladder. The rank for the most recent week is in the left column. Ranks and percentages can be helpful in determining when a player should move to a ladder with a higher or lower skill level.

Name	Tot	Poss	Bye	Pct	Rank	R2	R3	R4	R5	Edit	Comment
			_					- /-			144